

DOCUMENTATION

Reloop Beatpad 2



- 1 Sync
- 2 Cue
- 3 Cue-Play (Shift)
- 4 Play
- 5 Brake (Shift)
- 4 Shift
- 5 Scratching
- 6 Pitch-Bending (Side)
- 6 Pitch-Bend-Down
- 7 Pitch-Bend-Up
- 8 Pitch Fader
- 9 Cue-Mode (CM)
Hold -> Sample-Mode (SM)
- 10 Auto-Loop-Mode (AM)
Hold -> Bounce-Loops (BM)
- 11 Effects-Mode (EM)
Hold -> JogFX-Mode (FM)
- 12 Cue 1 (CM)
Sample 1 (SM)
Loop On/Off (AM)
Bounce-Loop 1/16 (BM)
Flanger On/Off (EM)
- 13 Cue 2 (CM)
Sample 2 (SM)
Loop Decrease (AM)
Bounce-Loop 1/8 (BM)
Cutoff On/Off (EM)

- 14 Cue 3 (CM)
Sample 3 (SM)
Loop Increase (AM)
Bounce-Loop 1/4 (BM)
Resonance On/Off (EM)
- 15 Cue 4 (CM)
Sample 4 (SM)
Loop 2-Range (AM)
Bounce-Loop 1/2 (BM)
- 16 Cue 5 (CM)
Sample 5 (SM)
Loop 4-Range (AM)
Brake FX (EM)
- 17 Cue 6 (CM)
Sample 6 (SM)
Loop 8-Range (AM)
Beatgrid FX (EM)
- 18 Cue 7 (CM)
Sample 7 (SM)
Loop 16-Range (AM)
Spin Forward FX (EM)
- 19 Cue 8 (CM)
Sample 8 (SM)
Loop 32-Range (AM)
Spin Backward FX (EM)

- 20 Channel Gain
- 21 High EQ
- 22 Mid EQ
- 23 Low EQ
Activate + Adjust Cutoff
and Resonance (Filter Mode)
- 24 Monitor Song
Preview Song (Shift)
- 25 Load Song on Left Deck
Transfer Focus Backward (Shift)
- 26 Channel Fader
- 27 Crossfader
- 28 Navigate
Open Group (TAP)
- 29 Load Song on Right Deck
Transfer Focus Forward (Shift)
- 30 Go to Main-View
Record On/Off
- 31 Monitor Song
Add Song to Queue (Shift)
- 32 AUX Volume
- 33 Cue Mix
- 34 Phone Volume
- 35 Master Volume